

Socal Girls Fastpitch T-Ball Rules 2022

Games will be played on the East and West Fields

1. Coaches have the option to pitch to their players and/or have them hit off the tee. There will be a 4-pitch maximum. If the player is unable to hit by the fourth pitched ball, then the TEE must be used.
2. The batting order shall include all rostered players present, and all players will bat once per inning.
3. When a player is hitting off the TEE, after the third swing, if the batter cannot put the ball into fair play, a coach may help the player hit the ball.
4. There is no lead-off or stealing by runners. Advancing to the next base can only take place when the ball is hit into fair territory.
5. Runners can only advance one base per hit ball except on the last batter of the inning when all runners can advance to home.
6. All players present will play defense.
7. The defensive team will consist of all players. Infield positions may be P, 1B, 2B, SS, 3B and Catcher (optional). All other players will be in the "outfield" (behind infield players).
8. An inning will end after all players on each team have had a turn at bat.
9. Pitcher's distance may be 32 feet or wherever the coach feels comfortable. Always keep the safety of the players in mind.
10. Lay-down bases shall be placed at 50 feet.
11. Coaches will handle all umpiring from their respective positions on the field during play.
12. Defensive coaches are permitted on the field in fair territory for instructional purposes. Coaches are not permitted to touch a live ball, but only to instruct their players. If a ball accidentally touches a coach, the ball shall remain a live ball. Coaches may stop a ball from rolling on over-throws or to keep it from rolling into deep outfield.
13. No league standings and no official score is to be kept. Games need not be completed.
14. Games will be 2 to 3 innings or 45 minutes, whichever comes first. 5:45 PM is drop dead time. No new inning may begin after 5:35 PM as games must end prior to the 6:00 PM game scheduled on that field.
15. Game start time is 5:00 PM. Games starting after 5:00 PM must still drop dead at 5:45 PM.
16. Coaches should equalize playing time in the infield and outfield for all players throughout the season. Players shall be given the opportunity to play a variety of positions.
17. For safety purposes, coaches must instruct players to not throw the bat. Any bat thrown more than 10 feet or thrown in anger is considered a thrown bat.
18. Sliding is only permitted at home plate. Sliding at other bases is not an out, but a player who repeatedly defies the coach's order not to slide may be removed from base running for that inning.
19. Teams must have a minimum of 6 players to start the game.
20. Teams may carry a maximum of 9-10 players. Additional players to the team may be added with Board approval.

To help speed up the game:

- Be ready to start and take the field at game time.
- Have your players warmed up and ready before game time.
- Have your batting line-up ready.